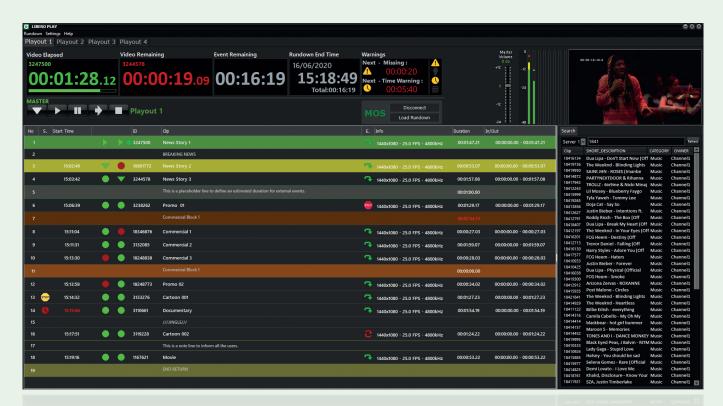


LIBERO PLAY



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Libero Play is a software based playout automation system which provides powerful, flexible and user friendly broadcasting solutions via client-server architecture. Libero Play manages from scheduling to playout and switches automatically from rundown items to live sources. Libero Play has extensive support for a wide range of file formats compatibility. The system offers frame-accurate synchronization between main and backup video servers. Libero Play guarantees scalability for addition of almost unlimited number of channels, operator positions and devices while the system remains live.

- » Client-Server architecture
- » Stability designed for 24/7
- » NDI 4.5 Support
- » Frame-accurate redundancy between main and backup video servers
- » SD/HD/UHD/4K/8K support*
- » Possibility to play between marked IN and OUT points
- » MOS Protocol Support for NRCS integration
- » Logo insertion including the possibility of automatic logo switching
- » Output preview feature
- » Wide range of file formats compatibility
- * Depending on the type of video cards.

- » Multi-language support
- » Auto update for commercial blocks
- » Ability to loop a single or multiple rundown item
- » Multiple input source support (SDI/IP Stream)
- » Multiple output source support (SDI/NDI/IP Stream)
- » Advanced control panel with speed control
- » Ability to insert virtual rundown items (placeholders) with duration
- » UDP/RTP/RTSP/RTMP/HLS/ MPEG-DASH/SRT for Stream output

- » Warnings for missing clip, scheduled events, storage spaces and updated lists
- » Search option from devices, file systems and 3rd party systems
- » Multi channel control on single interface with customizable columns and counters
- » Indicator for clip validity information to be ensuring all elements are ready to play
- Third party video server control via API integration
- » Ability to control video router and master video switcher

